Installation Guide
and License Agreement
Installation Guide

System Requirements for Windows®

• Pentium-based system or equivalent
• Windows XP or later
• 300 MB free disk space
• Optional: Internet connection*, Adobe® Reader or Adobe® Acrobat®

System Requirements for Macintosh®

• PowerPC or Intel-based system
• Mac OS 10.4 or later
• 300 MB free disk space
• Optional: Internet connection*, Adobe® Reader or Adobe® Acrobat®

Windows Installation

1. Log in as a system administrator. If necessary, download the software from www.keycurriculum.com/tinkerplots/download or from the URL given in the confirmation email you received when your license was purchased.
2. Double-click the installer and follow the onscreen instructions. You will be prompted to accept the license agreement.
3. Launch TinkerPlots and enter your License Name and Authorization Code to unlock the full-featured version.

Macintosh Installation

1. Log in as a system administrator. If necessary, download the software from www.keycurriculum.com/tinkerplots/download or from the URL given in the confirmation email you received when your license was purchased.
2. Double-click the disk image, if necessary. You will be prompted to accept the license agreement.
3. Drag the TinkerPlots icon to your Applications folder.
4. Launch TinkerPlots and enter your License Name and Authorization Code to unlock the full-featured version.

Network Installation

To install on multiple computers using a network refer to the Network Installation Guides at www.keycurriculum.com/support/tinkerplots-support.

Deregistering TinkerPlots

If you installed and registered a license for TinkerPlots on a single computer, you can deregister while logged in as the Administrator of the computer by selecting Help | License Information in the TinkerPlots menu bar. Then click the Deregister button, enter the Authorization Code registered on your system, and click Deregister.

If you performed a network installation, reference the deregistration instructions in the Network Installation Guides at www.keycurriculum.com/support/tinkerplots-support.

* An internet connection is required for deregistering Tinkerplots 2 and watching Movies.
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